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# Simulation and Verification of Quantum Circuits

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**DeiC**

# Overview

Motivation of two fundamental problems

Simulation of quantum circuits

Formal verification for equivalence checking of quantum circuits

Conclusion

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Formal verification for equivalence checking of quantum circuits

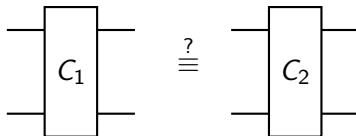
Conclusion



## Circuit compilation (both conventional and quantum)

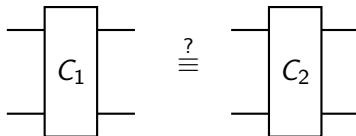
- During circuit design: use **high-level gates** and assume **arbitrary connectivity**
- **Compiler** translates to **low-level circuit** for executing on real hardware, supporting few **low-level gate types** and satisfying **connectivity constraints**
- In this process, compilers have lots of room for optimization:
  - Reduce amount of gates / operations
  - Quantum gates incur different levels of error (noise)
  - Deeper quantum circuits incur more errors
  - ...
- Important that **circuits are equivalent** before and after compilation (i.e., compute the same output for the same input)
  - How can we check **equivalence of circuits**?

## Black-box equivalence check for **conventional** circuits



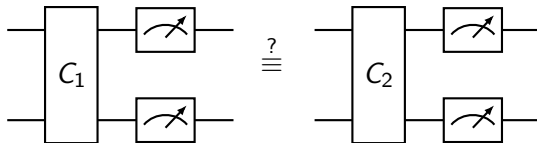
- Pick an input and execute both circuits
  - One-way result: Disagreement implies different circuits
  - **Exponentially many** classical inputs

## Black-box equivalence check for **quantum** circuits



- Pick an input and execute both circuits
  - One-way result: Disagreement implies different circuits
  - **Exponentially many** classical inputs
- Infinitely many quantum states as input?
  - **Sufficient to check basis states**
  - **Exponentially many** basis states

## Black-box equivalence check for **quantum** circuits



- Pick an input and execute both circuits
  - One-way result: Disagreement implies different circuits
  - **Exponentially many** classical inputs
- Infinitely many quantum states as input?
  - **Sufficient to check basis states**
  - **Exponentially many** basis states
- **Can only observe basis states (via measurement)**
  - Disagreement does not imply different circuits
  - Statistical result by executing many times – **even more expensive**



## Equivalence checking of circuits

- Two general directions: **testing/sampling** and **formal verification**
- **Testing**: choose an input and run the circuit
  - Single test runs are cheap, but result is **not conclusive**
  - Quantum circuits:
    - Expensive and hardly available (yet)
    - Result is probabilistic  $\rightsquigarrow$  many runs for same input needed
    - Instead can **simulate circuit on conventional computer**
- **Formal verification**: mathematical proof that circuits are equivalent
  - More expensive than a few test runs, but result is **conclusive**
  - Run **on conventional computer**

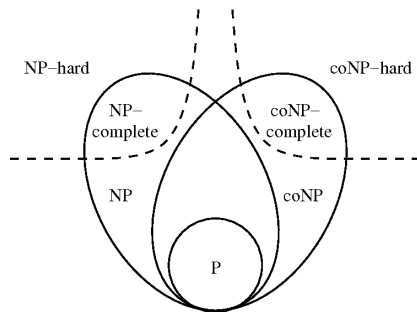
## White-box equivalence check for **conventional** circuits

- What if we know the conventional circuits?



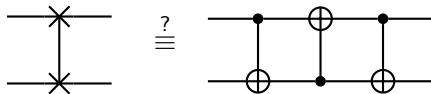
## White-box equivalence check for **conventional** circuits

- Checking that two conventional circuits are equivalent is co-NP-complete
  - Believed to require exponential complexity
  - So in principle not better than checking all possible inputs



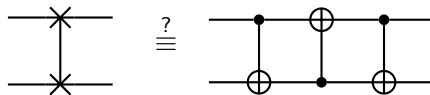
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## White-box equivalence check for **quantum** circuits

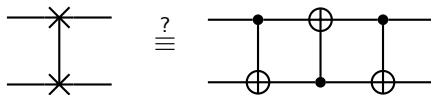
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- Can simulate all basis states  $\rightsquigarrow$  algorithm with definite result

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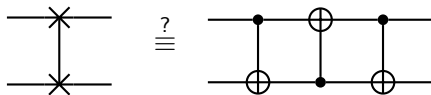
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  - **Exponentially** many basis states
  - Each simulation takes **exponential time**

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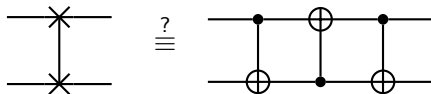


- Can simulate all basis states  $\rightsquigarrow$  algorithm with definite result
  - Exponentially** many basis states
  - Each simulation takes **exponential time**
- Alternative: compare characteristic matrices
  - Matrices are **exponentially large**

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \stackrel{?}{=} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

## White-box equivalence check for **quantum** circuits

- What if we know the quantum circuits?



- Can simulate all basis states  $\rightsquigarrow$  algorithm with definite result
  - **Exponentially** many basis states
  - Each simulation takes **exponential time**
- Alternative: compare characteristic matrices
  - Matrices are **exponentially large**
- No way around: problem is co-NQP-complete<sup>1</sup>
  - Believed to require exponential complexity

<sup>1</sup>Y. Tanaka. *Int. J. Quantum Inf.* (2010)



# Overview

Motivation of two fundamental problems

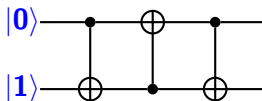
**Simulation of quantum circuits**

Formal verification for equivalence checking of quantum circuits

Conclusion

## Simulation on conventional computer

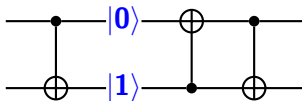
- Simplest approach: propagate (exponentially large) state vector



$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}
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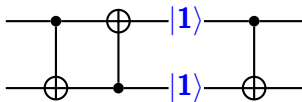
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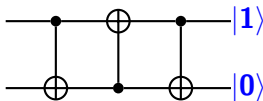
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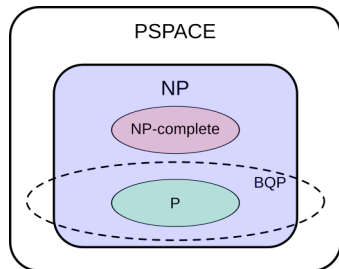


$$\begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

- Now we actually have the **quantum state** (no measurements required)

# Complexity of simulating a quantum circuit

- Simulation is BQP-complete
  - Believed to require exponential complexity (on conventional computer)
- **Clifford gates** (Hadamard, CNOT, phase  $S$ ) can be simulated **efficiently**<sup>1</sup>
  - Non-universal gate set
  - Relevant for **error correction**, which will play central role in fault-tolerant era
  - **Equivalence checking** is also efficient<sup>2</sup>

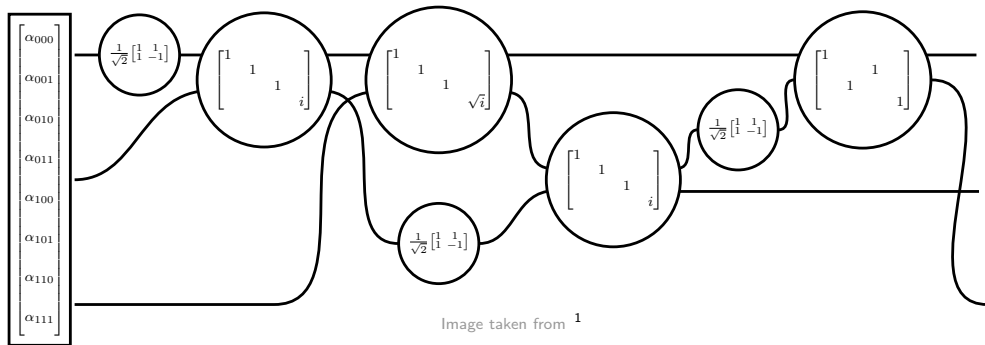


<sup>1</sup>D. Gottesman. PhD thesis. 1997

<sup>2</sup>D. Thanos, T. Coopmans, and A. Laarman. *ATVA*. 2023

## Simulation based on tensor networks

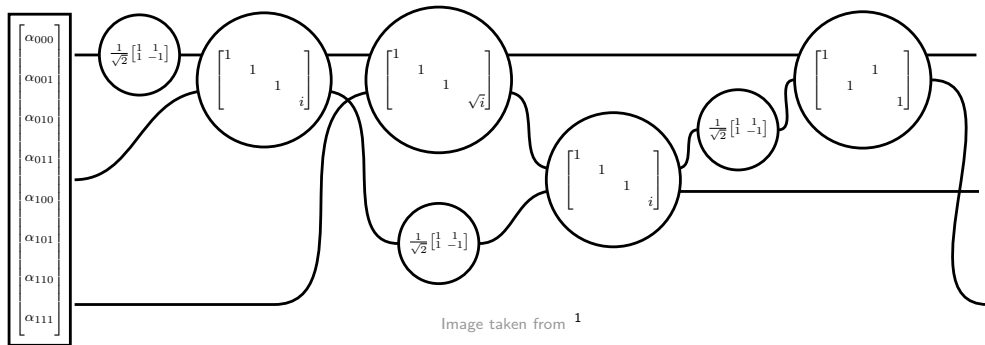
- Each step of the matrix-vector multiplications had exponential complexity
- Idea behind **tensor networks**: perform cheaper calculations when possible



<sup>1</sup> (L. Burgholzer, A. Ploier, and R. Wille. *IEEE Trans. Comput. Aided Des. Integr. Circuits Syst.* [2023])

## Simulation based on tensor networks

- **Tensor network**: graph of tensors, initially corresponding to gates in circuit
- Nodes with shared edges can be **contracted** (= merged) **in any order**



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# Simulation based on tensor networks

- **Tensor network**: graph of tensors, initially corresponding to gates in circuit
- Nodes with shared edges can be **contracted** (= merged) **in any order**
- Finding the optimal contraction order is NP-hard<sup>1</sup>
- Practice: use of good enough and efficient solutions (heuristics)<sup>2</sup>

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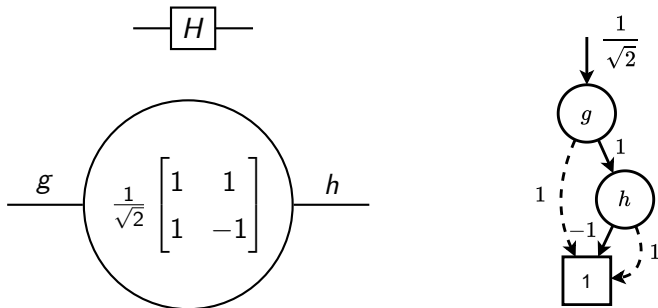
<sup>1</sup>C. Lam, P. Sadayappan, and R. Wenger. *Parallel Process. Lett.* (1997).

<sup>2</sup>J. Gray and S. Kourtis. *Quantum* (2021).

## Tensor decision diagrams (TDDs)<sup>1</sup>

- Alternative representation of a tensor
- Sometimes avoids exponential size of matrix / vector representation

Example: Hadamard gate with tensor and tensor decision diagram



<sup>1</sup>X. Hong, X. Zhou, S. Li, Y. Feng, and M. Ying. *ACM Trans. Design Autom. Electr. Syst.* (2022).

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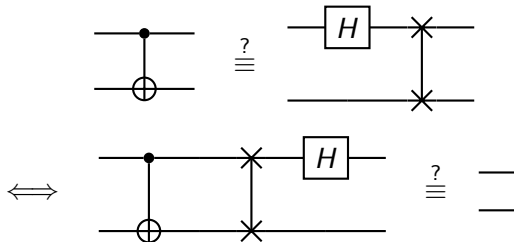
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## Reverse scheme for equivalence checking<sup>1</sup>

$$C_1 \equiv C_2 \stackrel{\text{def}}{\iff} \exists \theta: U_1 = e^{i\theta} \cdot U_2 \iff \exists \theta: U_1 \cdot U_2^\dagger = e^{i\theta} \cdot I \stackrel{\text{def}}{\iff} C_1 C_2^{-1} \equiv C_I$$

- $C_2^{-1}$  is the inverted  $C_2$  (reversed and each gate inverted)



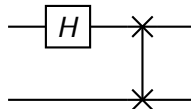
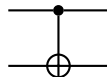
(Coincidentally, the swap and Hadamard gates are self-inverse)

<sup>1</sup>G. F. Viamontes, I. L. Markov, and J. P. Hayes. *ICCAD*. 2007.

# TDD-based algorithm for equivalence checking<sup>1</sup>

Algorithm combines reverse scheme,  
tensor networks, and TDDs

Given: Quantum circuits  $C_1$ ,  $C_2$



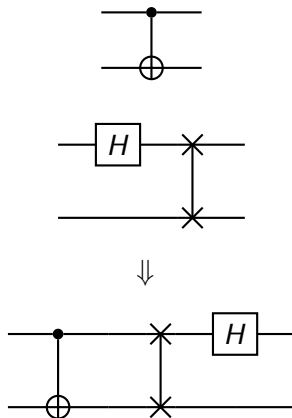
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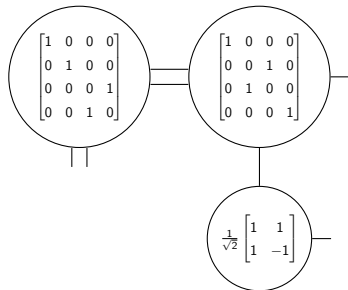
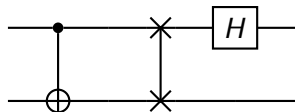
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1. Construct circuit  $C_1 C_2^{-1}$
2. Convert  $C_1 C_2^{-1}$  to tensor network



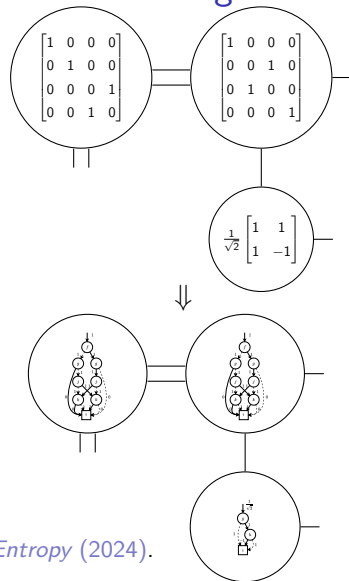
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Given: Quantum circuits  $C_1, C_2$

1. Construct circuit  $C_1 C_2^{-1}$
2. Convert  $C_1 C_2^{-1}$  to tensor network
3. Convert all tensors to TDDs



(TDDs on the right are only exemplary)

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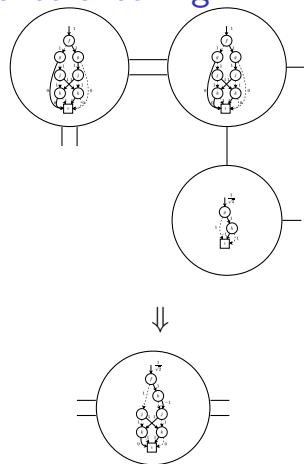


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3. Convert all tensors to TDDs
4. Contract TDD network



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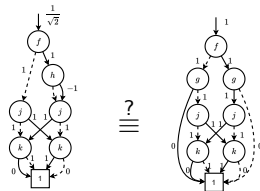
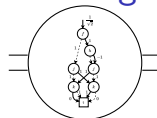
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5. Compare final TDD to identity TDD



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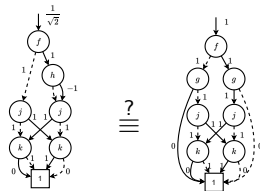
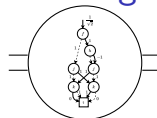
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# Empirical evaluation on circuits from three quantum algorithms

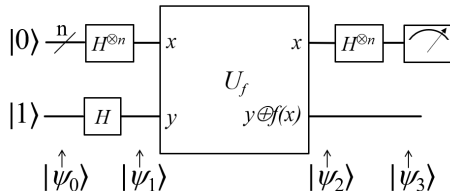
- Circuits from MQT Bench<sup>1</sup> with varying number of qubits at two compilation levels (level 1 and 3 (out of 4)) with significantly different gate sets and layouts
  - Deutsch-Jozsa algorithm (DJ)
  - Greenberger-Horne-Zeilinger state preparation (GHZ)
  - Graph state preparation (GS)

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<sup>1</sup>N. Quetschlich, L. Burgholzer, and R. Wille. *Quantum* (2023).

## Deutsch-Jozsa algorithm (DJ)<sup>1,2</sup>

- Given  $f: \{0, 1\}^n \rightarrow \{0, 1\}$  with promise that it is either
  - constant (100% “0” or 100% “1”) or
  - balanced (50% “0” and 50% “1”)
- Task: Determine which of the two cases it is
- Demonstrates exponential speed-up (requires a single shot)

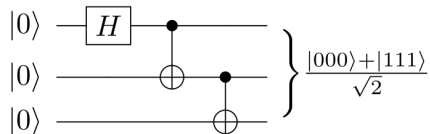


<sup>1</sup>D. Deutsch and R. Jozsa. *Proc. R. Soc. A* (1992).

<sup>2</sup>R. Cleve, A. Ekert, C. Macchiavello, and M. Mosca. *Proc. R. Soc. A* (1998).

## Greenberger-Horne-Zeilinger state preparation (GHZ)<sup>1</sup>

- The **GHZ state** generalizes the Bell state
- For 3 qubits:  $\frac{|000\rangle + |111\rangle}{\sqrt{2}}$
- For  $k$  qubits:  $\frac{|0\rangle^{\otimes k} + |1\rangle^{\otimes k}}{\sqrt{2}}$
- Used in quantum communication and cryptography protocols



<sup>1</sup>D. M. Greenberger, M. A. Horne, and A. Zeilinger. *Bell's theorem, quantum theory and conceptions of the universe*. 1989.

## Graph state preparation (GS)<sup>1</sup>

- A **graph state** is a state that can be represented by a graph
- Each vertex corresponds to a qubit
- $|G\rangle = \prod_{(u,v) \in E} CZ^{(u,v)} |+\rangle^{\otimes |V|}$

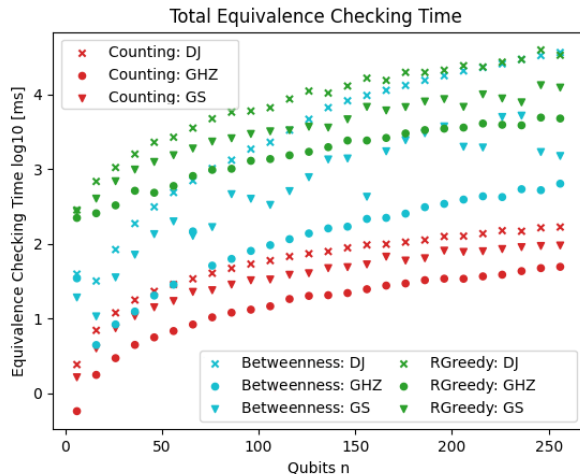
where  $CZ^{(u,v)}$  is the corresponding controlled-Z gate

- Useful, e.g., in quantum error-correcting codes

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<sup>1</sup>M. Hein et al. *arXiv preprint quant-ph/0602096* (2006).

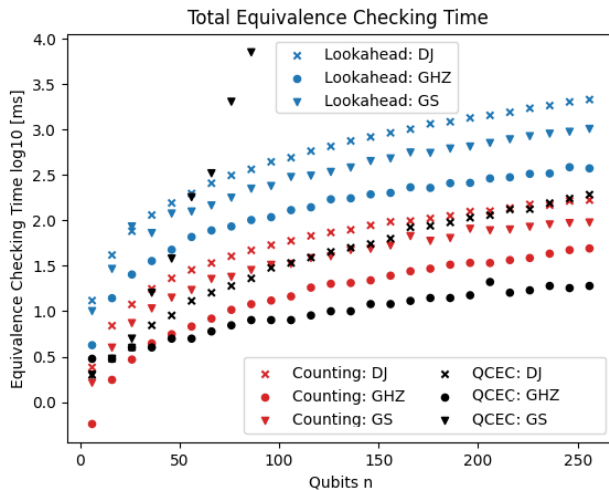
# Comparison to cotengra<sup>1</sup>



<sup>1</sup>J. Gray and S. Kourtis. *Quantum* (2021).



# Comparison to QCEC<sup>1</sup>



<sup>1</sup>L. Burgholzer and R. Wille. *Softw. Impacts* (2021).

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## Conclusion

- **Equivalence checking** is a central problem
  - Both for conventional and quantum computers
  - Theoretically intractable, but practical solutions often work
- **Simulation** and **formal verification** are powerful technologies
- **Promising tools** are being developed
  - Tensor networks
  - Decision diagrams
  - ... many more!

## More about quantum from Aalborg University

- At Digital Tech Summit
  - Aalborg University booth @ UNI3
  - Petar Popovski: *Low-Latency Classical Communications for Quantum Applications* (tomorrow 9:30)
- In 2026
  - Hosting Danish Quantum Community's *Scientific Quantum Conference*
  - Hosting IEEE *Int. Conference on Quantum Control, Computing and Learning*
  - Organizing *Workshop on Formal Methods in Quantum Computing*
- In general
  - AAU Quantum Hub
  - CLASSIQUE: *Center for Classical Communication in the Quantum Era*