

Scientific Writing in Computer Science

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joint work with Alan Arroyo



Writing a good paper is not easy at all

- Many published papers you read are well written
- You may think that you are the only person with problems
- Wait until you review papers
- Most papers get *rejected* (often for good reasons)
- You cannot learn writing in theory, so write (and read) often

Overview

Setting

Process

Content

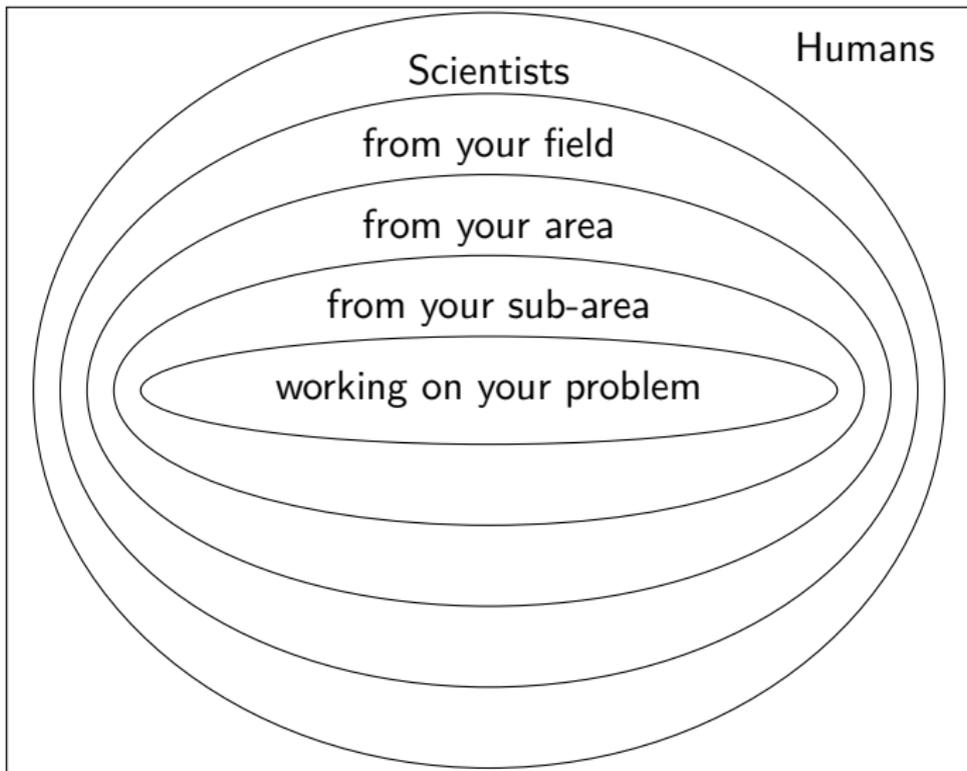
Structure

Language

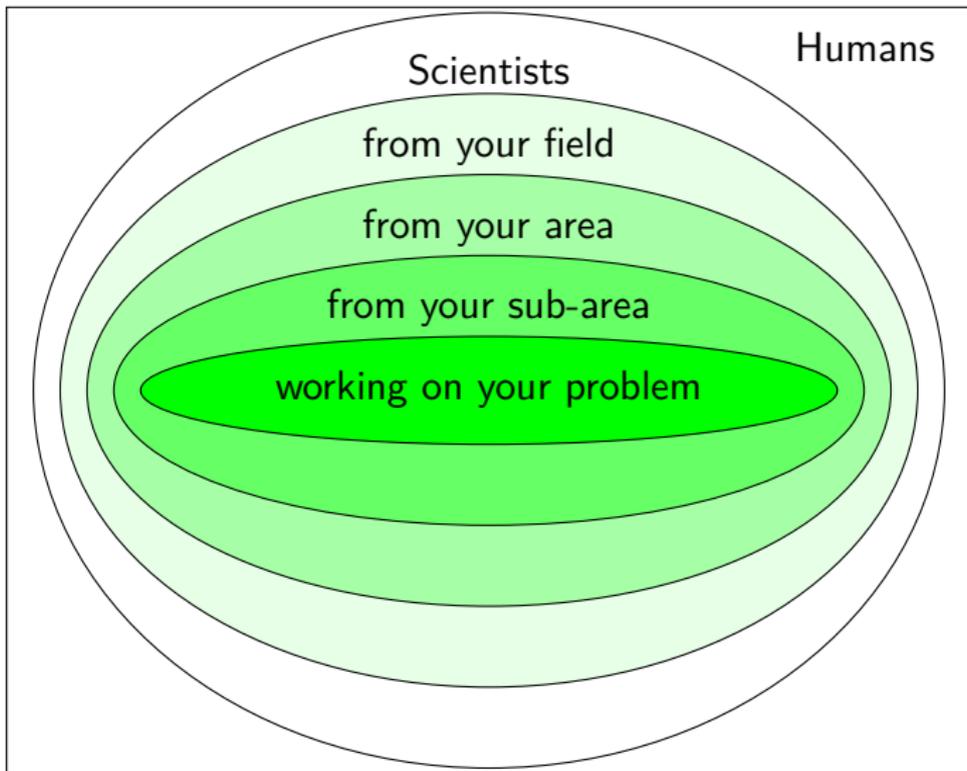
Continuation



Who is your audience?



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The reviewer

- Reviewers are often the first readers of your paper
- The reviewers' goals are different from yours

The reviewer

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- The reviewers' goals are different from yours
 - Safe time,
 - Defend the quality of the community,
 - Defend their own work,
 - Community service / improve their CV,
 - ...

The reviewers

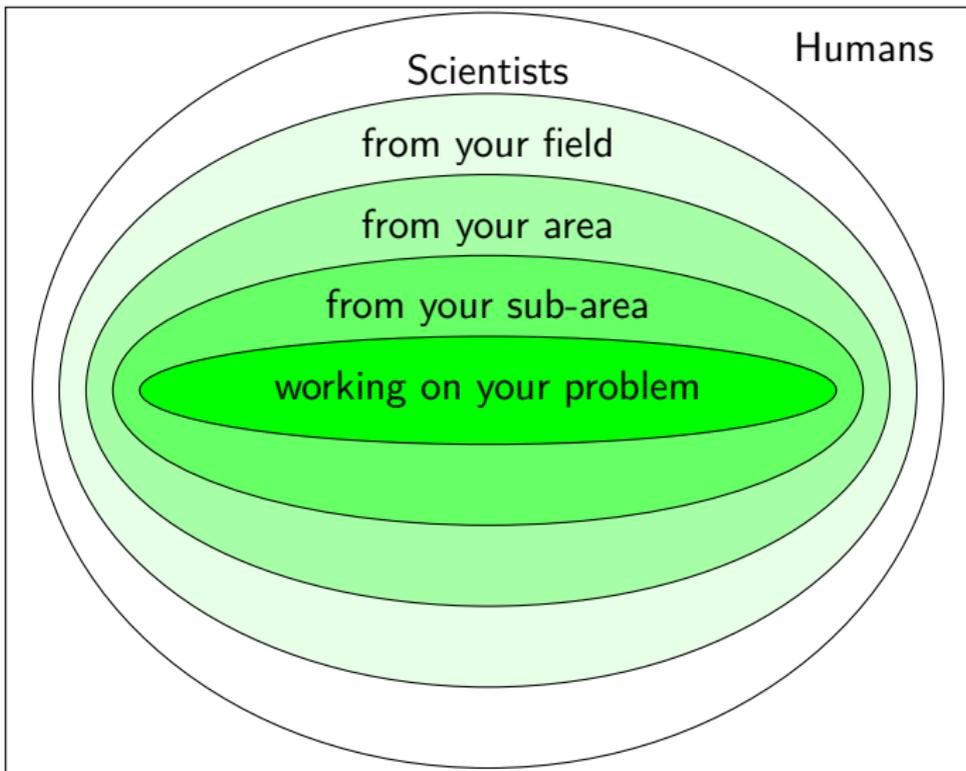
Who are the reviewers?

The reviewers

Who are the reviewers?

- Experts working on the same topic
- People from your community aware of the state of the art
- People from your community unaware of the state of the art
- Senior people having worked on the topic for 20 years
- Ph.D. students working on a related topic since two months

Recall: Who is your audience?



Your audience: the reviewers

Bad news

- You *need* to write the paper for the reviewers

Good news

- You *want* to write the paper for the reviewers
(because they perfectly represent your target audience)

How to *not* target the reviewers

Who are the reviewers?

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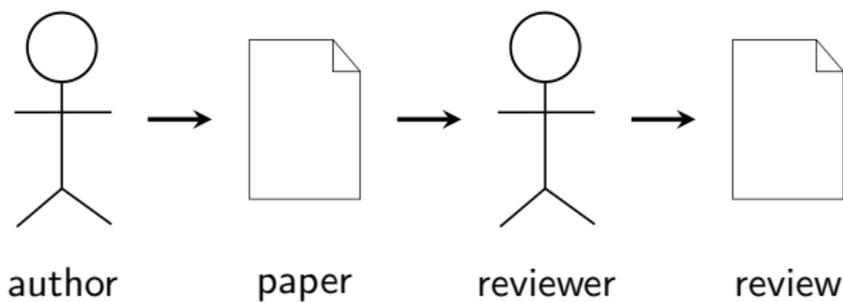
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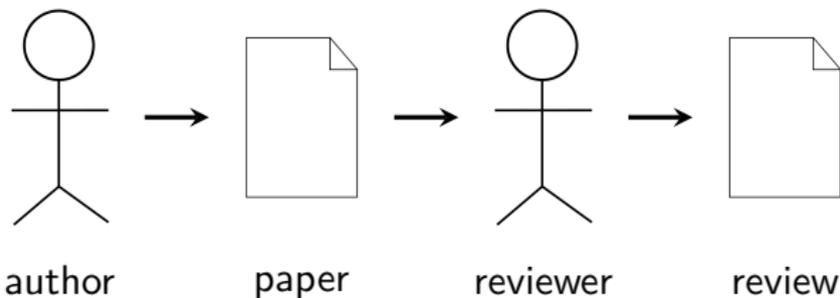
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Do not provide the necessary background

How does the communication to a reviewer work?



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- You need to say *everything* in the paper
- You have *exactly one* attempt

How does a reviewer work?

Reading your paper

- They start in a neutral state
- While reading, they establish their opinion about the outcome (acceptance/rejection) and collect arguments
- After reaching a threshold, they lock in their opinion and only quickly go through the rest (or even stop reading)

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Writing their review

- Summary, in particular your contributions
- Arguments for their judgment

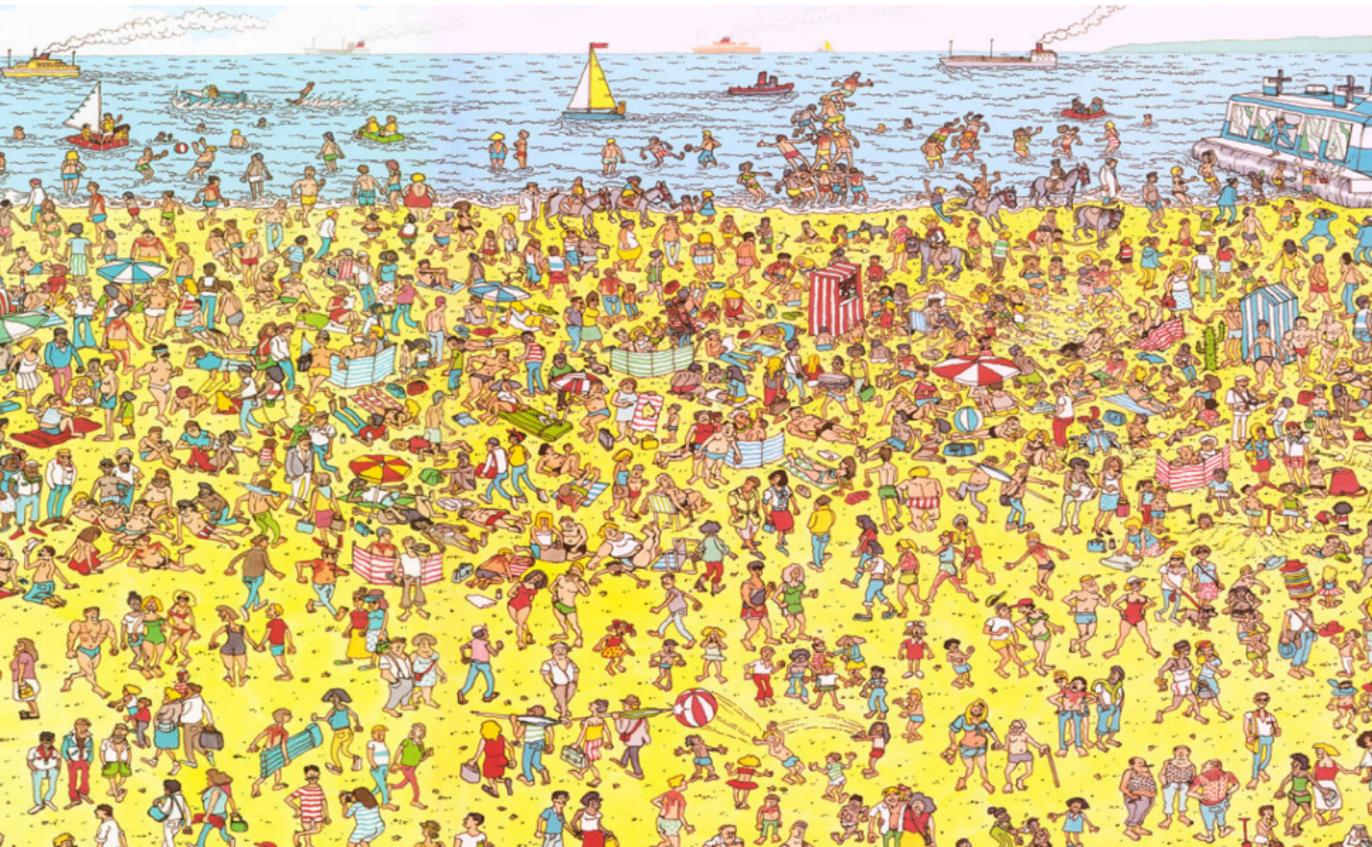
What you should aim for

- Never leave the reviewer in any doubt
- Help the reviewer as much as possible in defending your paper
- Make attacking your paper as hard as possible for the reviewer

Use your guinea pigs

- Let other people read your paper before you submit
- You need to have the paper ready in advance for that
- They like you and will be nice, so instruct them to be critical
- Most important information: When did they get lost?
- The closer to your area the better, but general feedback about the introduction can be given by anybody from your field
- You can use them *only once* per paper
- Offer yourself to others (you also learn from that)

Process



Consider writing a duty

- **Start late**
Writing takes time, so do not waste it until the very end
- **Never get feedback**
You are the expert, other people would not understand
- **If anything, get feedback very late**
You do not want to waste your colleagues' time, so only show the final version to them

Write without a plan

- Write from the beginning to the end
This is how you read papers, after all
- Get lost in details
 - Prepare figures, tables, examples etc. immediately
 - Make every sentence perfect
 - Tweak the layout

Now is as good as ever, and it has to be done anyway

Be unclear about the contribution

- **Never explicitly say what your contributions are**
Everybody *loves* mystery stories
The readers are scientists – they will figure it out
Signposting is so primitive

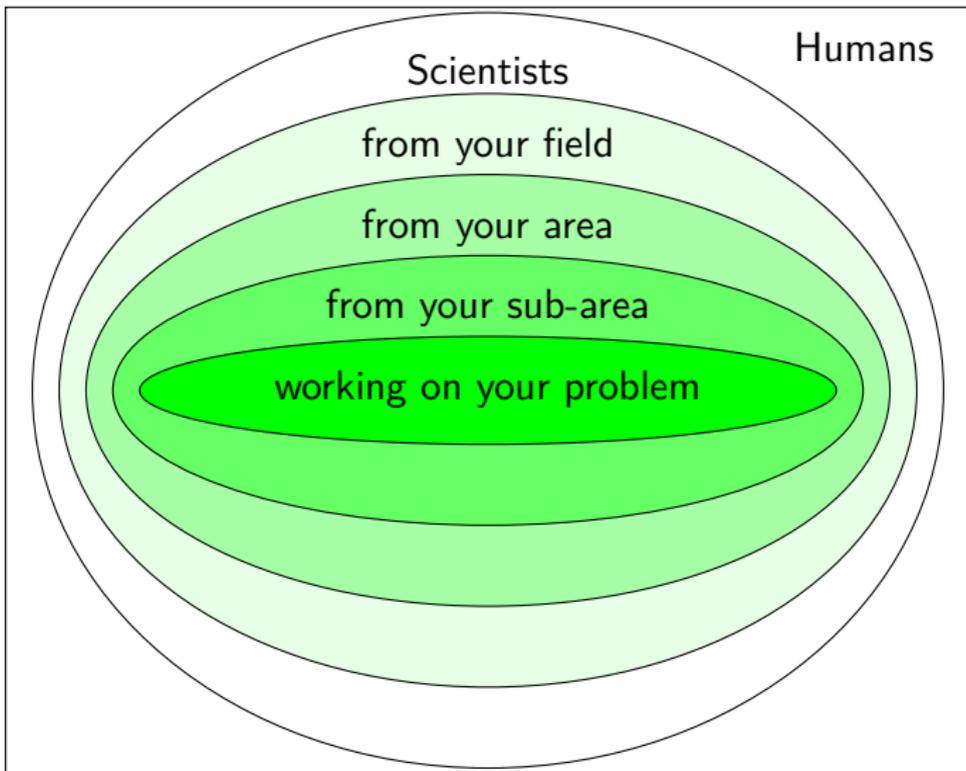
Avoid motivation

- **Do not explain why your work is relevant and difficult**
Everybody knows that
There is no reason required to do basic research
Implies citing other work, which reduces your own credit
You did the theory; let other people think about applications
- **Do not explain the structure**
There is only one natural structure
- **Do not provide any intuition**
Informal, not scientific
Scientists do not like prose – we like formulas

Seven sins about proofs

- Do not explain definitions and theorems before the formal statement
- Prove trivial results, especially if the proofs are long and require additional theory
- Skip over complicated steps, maybe calling them “trivial”
- Nobody likes reading long proofs, so keep them short
- Be sure to have a typo in a theorem or definition
- Have a free variable in your theorem that was defined in a subclause two pages before
- Do not double-check dependencies after editing

Recall: Who is your audience?



Background information

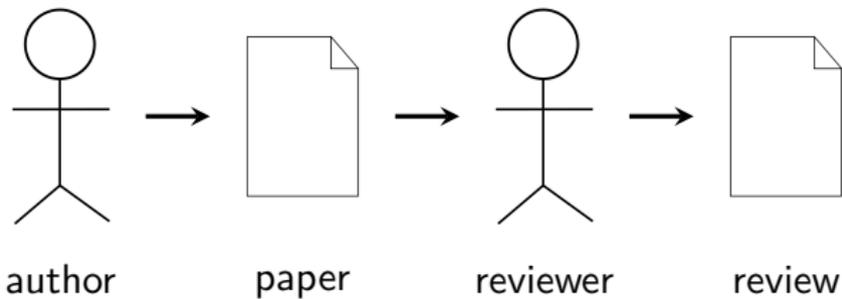
- Do not provide any background information
 - Context is a waste of space
 - The readers are supposed to be experts
 - If not, they are still researchers, so they will look things up

Mountain vs. molehill

Computer programs often have bugs. It is very important to eliminate these bugs [1, 2]. Many researchers have tried [3, 4, 5, 6]. It really is very important

Consider this program, which has an interesting bug. [...] We show an automatic technique for identifying and removing such bugs

Recall: Communication to a reviewer



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Structure



OCAR narrative structure (storytelling)

- **O**pening
Introduce your characters = objects of study, conjecture
- **C**hallenge
What is the question that drives your research?
What are the difficulties?
What has been tried before?
- **A**ction
Prove your claims, emphasize
- **R**esolution
How your contribution has changed the state of the art

The title

- Gives a good idea about the content
- Contains keywords
Think about how you search for related work
- Catchy
Fancy titles can have a subtitle to satisfy the above constraints
Examples:
 - *Gaussian elimination is not optimal*
 - *ALGOL 68 with fewer tears*
 - *Nineteen dubious ways to compute the exponential of a matrix*
 - *Fingers or fists? (The choice of decimal or binary representation)*
 - *Pole dancing: 3D morphs for tree drawings*

The abstract

- Three sentences: What, why, and how
- The reader should understand what you do
- The reader should want to read the paper
- Avoid technical language and symbols
- Only promise what you can deliver
- Is not part of the paper
Hence literal overlap with the paper is fine
Do not forget to introduce abbreviations later again

Introduction

- Most important section
- Contains *everything* but on a higher level
 - The problem, including a motivation
 - Your solution
 - Your contributions
 - That's it!
- Forward references (not necessarily an "Outline" paragraph)
- Often an example/picture helps conveying the idea

The related work

- Two valid locations:
 - A subsection of the introduction (shallower discussion)
 - Right before the conclusion (deeper discussion)
- Purpose:
 - Make other works bad
 - List all papers you know
 - Give context
 - Show evidence that the problem is relevant
 - Elaborate on the novelty

The main part

- This is the section you should start writing with
- There can be follow-up sections for discussions or extensions

The conclusion

- Optional but very common
- Remind the reader of the main results
- Careful: some readers skip the main part
So write this section on the level of the introduction
- Open problems, Future work

Audience breakdown per section

- Title (1,000 readers)
- Abstract (100 readers)
- Introduction (10 readers)
- Main part (1 reader)
- Related work & conclusion (5 readers)

Examples

- Use examples
- Use figures for illustration
- Ideally have a running example (typically hard)
- Examples do not make a paper informal
- Examples do not relieve you from being precise

Language



Be fuzzy

- Prefer the general to the specific, the vague to the definite, the abstract to the concrete

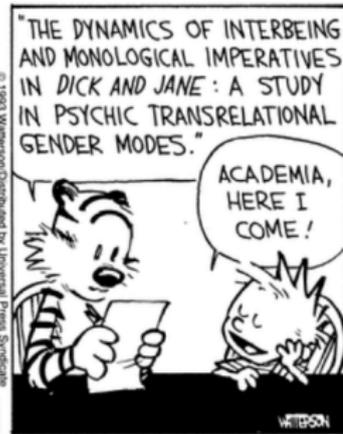
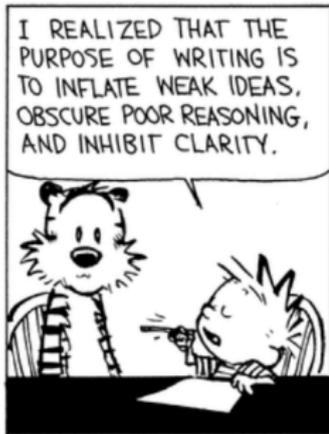
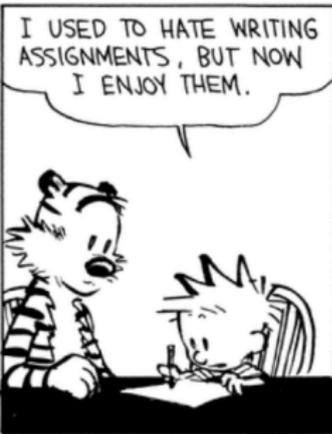
A period of unfavorable weather set in.

It rained every day for a week.

- Never commit

We try to [...]

- Mix facts and opinions



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